

PUSH and **PULL**

FACTORS SORTING CARDS

Cut out the cards and sort them into **PUSH** factors (make people leave)
or **PULL** factors (attract people).



PUSH



War or
conflict

PUSH



Natural
disasters

PUSH



Poor
jobs or
low pay

PUSH



Poverty

PUSH



Discrimination
or
unfair
treatment

PUSH



Limited
education
or services

PULL



Good
jobs

PULL



Higher
wages or
better
income

PULL



Quality
education

PULL



Better
healthcare
and
services

PULL



Safe and
peaceful
places

PULL



Family or
friends
living there

PULL



Nice
weather
and lifestyle

PULL



Better
opportunities
for the
future

PULL



Freedom
and human
rights

Sort the cards into two groups: **PUSH** (make people leave) or **PULL** (attract people).